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ENGL 23401: Technical Report Writing

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Usability Test (Task Handout and Report)

Usability Test Handout

Thank you for agreeing to assist me in proofing my manual. Your assistance will be greatly conducive to producing a manual that many other gamers may use when desiring to learn how to play League of Legends.

Test Objectives

I have several goals that will be met while you use this manual.

* Examine the manual for spelling or grammars errors and find excerpts which may be difficult to follow.
* Test the applicability of the information, has it been written in a way that makes it easy to attempt to use the concepts listed?
* Test the ease of referencing, is it easy to read the manual and return to the last place that was being read or referenced?

Tasks to Perform

Task 1: Using the manual, create a Riot account on their website and download League of Legends. Then proceed to setup your account the rest of the way. This will include selecting a name and agreeing to some service agreements and a Summoner’s Agreement that indicates that you will play fairly and with the intent to win.

**Was the account creation section easy to understand? (Circle your answer)**

Disagree Strongly Disagree Disagree Somewhat No Opinion Agree Somewhat Agree Agree Strongly

**Were the steps too specific?**

Disagree Strongly Disagree Disagree Somewhat No Opinion Agree Somewhat Agree Agree Strongly

Task 2: After this has been completed, you will play through the tutorial, instructions on how to use the controls have been included in the tutorial so don’t worry about referring to the manual about that. Please, feel free to take your time to grow accustomed to the controls. This first portion will be highly restrictive, you will only have one lane and the rest of the map will be closed off.

Once you complete the first part of the tutorial, you will move onto the second and third parts which are far less restrictive than the first. You may refer to the manual now if you should choose. Now would be an excellent time to become accustomed to the map, so feel free to explore the map and test things.

**Was this section easy to understand? (Circle your answer)**

Disagree Strongly Disagree Disagree Somewhat No Opinion Agree Somewhat Agree Agree Strongly

**Were the steps too specific?**

Disagree Strongly Disagree Disagree Somewhat No Opinion Agree Somewhat Agree Agree Strongly

**Do you feel that steps to use the controls in the tutorial are insufficient?**

Disagree Strongly Disagree Disagree Somewhat No Opinion Agree Somewhat Agree Agree Strongly

Task 3: Once you complete the previous tasks and if you feel comfortable enough. Trying to play a match of Blind Pick mode for League. It should be noted that it will be much harder to succeed, and you can’t reference the manual in the middle of a real game, otherwise you will be taken advantage of or fall behind. Before doing this, I suggest that you read through the manual first to get a sense of what you should be doing.

**Was this section easy to understand? (Circle your answer)**

Disagree Strongly Disagree Disagree Somewhat No Opinion Agree Somewhat Agree Agree Strongly

**Were the steps too specific?**

Disagree Strongly Disagree Disagree Somewhat No Opinion Agree Somewhat Agree Agree Strongly

**Was it easy to find previous parts of the manual that you were referring to?**

Disagree Strongly Disagree Disagree Somewhat No Opinion Agree Somewhat Agree Agree Strongly

Regarding completion of test

It is not paramount that these tests be carried to completion, while helpful it should be noted that you are the focus. If you feel uncomfortable during the test feel free to stop the test.

Any difficulties you have are going to be directly related to errors in my writing and the inherent learning-curve associated with the game.